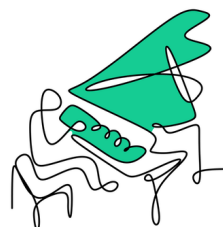




Use today's board games to reinforce note reading in the G major 5-finger scales with your older beginners.

NOTE READING GAMES

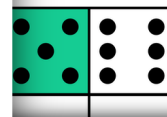
**NOTE READING
G 5-FINGER SCALE**



**NOTE
G 5-FIN**



G	A	B	C	D	ROLL AGAIN

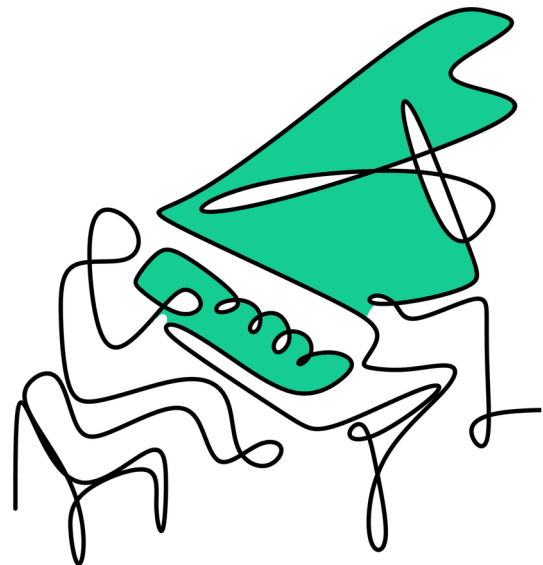


See reverse for instructions

OLDER BEGINNER 3

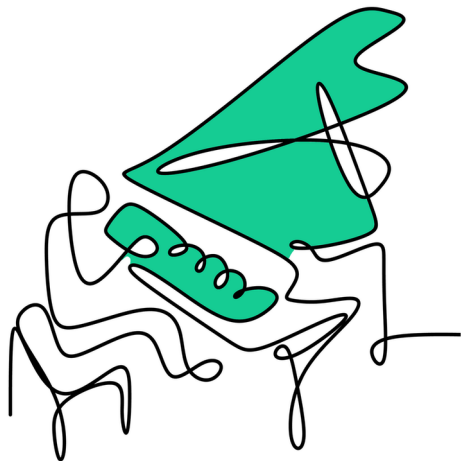
WunderKeys Pop Staff Piano Library For Older Beginners, Book Three continues the awesome journey on the Pop Staff.

In Book Three, students will explore the G major 5-finger scales, the G minor 5-finger scales, the D major 5-finger scales, and the D minor 5-finger scales. Additional concepts covered include accidentals, dotted quarter notes, I and V7 chords, solid and broken chords, first and second endings, pick-up measures, 8va and 15ma markings, eighth rests, and accents.



CLASSICAL POP REPERTOIRE AND SUPPLEMENTARY ACTIVITIES

WUNDERKEYS POP STAFF PIANO LIBRARY FOR OLDER BEGINNERS



BOOK THREE

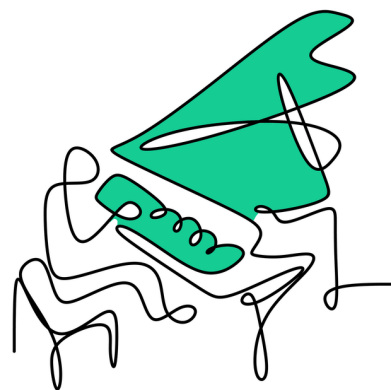
AVAILABLE ON AMAZON

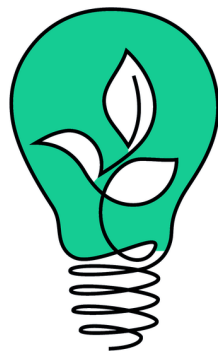
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The Pop Staff
PIANO LIBRARY

NOTE READING

G 5-FINGER SCALE



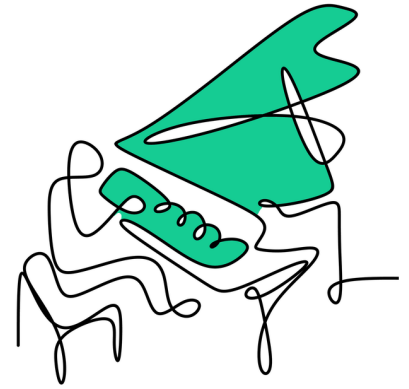


G	A	B	C	D	ROLL AGAIN

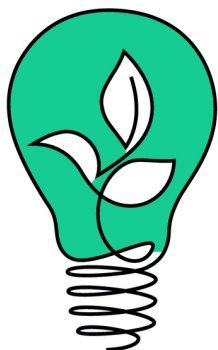
See reverse for instructions

NOTE READING

G 5-FINGER SCALE



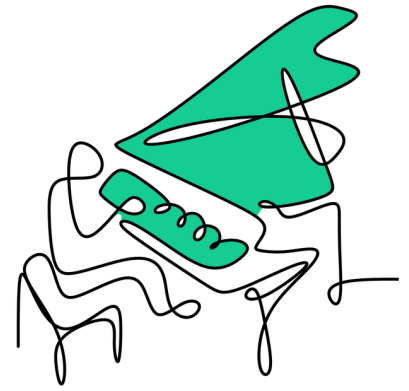
1. 20 coins should be placed in a container beside the game board.
2. To begin, the student places three coins (heads up) over any three squares on the game board. Next, the teacher places three coins (tails up) over any three squares on the game board.
3. Either player rolls a die and then, in the legend, locates the note name that corresponds to the number rolled.
4. The student analyzes the game squares where her coins (heads up) were placed in Step 2. If the note image beneath a coin matches the note name selected in Step 3, she keeps the coin. Any coins that do not match are returned to the container.
5. Step 4 is repeated by the teacher.
6. After all coins are removed from the game board, Steps 2 - 5 are repeated until a player collects 10 coins and wins the game.

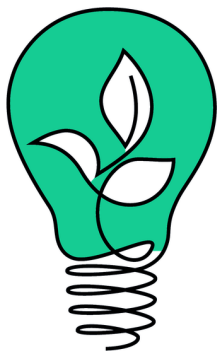


INSTRUCTIONS

NOTE READING

G 5-FINGER SCALE



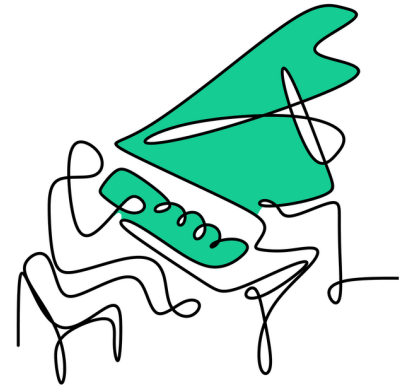


G	A	B	C	D	ROLL AGAIN

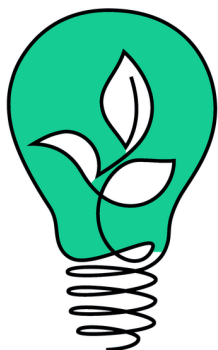
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